Amendments to the Claims:

This listing of claims will replace all prior versions, and listings of claims in the application:

Listing of Claims:

| 1 | 1. (Currently amended): In a digital signal processor (DSP), a method for |
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| 2 | motion detection in a current frame of video information, comprising: |
| 3 | providing a search window which defines a search area of data points of said |
| 4 | current frame, said search window defining a pattern of search points located in said current |
| _5 | frame; |
| 6 | loading a reference block into a first memory portion of said DSP; |
| 7 | loading at least a first frame portion of said search area into a second memory |
| 8 | portion of said DSP, said first frame portion including at least some being a subset of said search |
| 9 | points; |
| 10 | determining a first level search point including performing comparisons of said |
| 11 | reference block with search points in said first frame portion; |
| 12 | selectively loading a second frame portion of said search area into a third memory |
| 13 | portion of said DSP based on a location of said first level search point; and |
| 14 - | performing a local search relative to said first level search point, |
| 15 | wherein the first, second, and third memory portions are portions of an on-chip |
| 16 | memory of said DSP. |
| 1 | 2. (Original): The method of claim 1 wherein said determining further |
| 2 | includes performing a comparison of said reference block with at least one search point that is |
| 3 | stored in a memory that is external to said DSP. |
| | |
| 1 | 3. (Original): The method of claim 1 wherein said local search includes |
| 2 | providing a second search window centered about said first level search point, said second search |
| 3 | window defining a refined search area contained within said search area of said current frame. |

| 1 | 4. (Original): The method of claim 3 wherein said loading a second frame |
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| 2 | portion is performed if said refined search area includes data points not contained in said first |
| 3 | frame portion. |
| | 5. (Canceled) |
| 1 | 6. (Original): The method of claim 1 wherein said third memory portion is |
| 2 | contained within said second memory portion. |
|) | |
| 1 | 7. (Original): The method of claim 1 wherein said performing comparisons |
| 2 | includes producing motion vectors. |
| 1 | 8. (Original): The method of claim 7 wherein said first level search point is |
| 2 | determined based on said motion vectors. |
| | |
| 1 | 9. (Original): The method of claim 1 wherein said performing comparisons |
| 2 | include calculating sum of absolute difference values. |
| 1 | 10. (Original): The method of claim 1 wherein the entirety of said search area |
| 2 | is loaded into said second memory portion. |
| | |
| 1 | 11. (Currently amended): A method for video compression by comparing a |
| 2 | first frame of video information against a second frame of video information, comprising: |
| 3 | identifying a reference frame block contained in said first frame; |
| 4 | storing said second frame in a first memory; |
| 5 | defining a search area in said second frame, said search area comprising data |
| 6 | points in said second frame, said search area including plural search points; |
| 7 | storing at least a portion said reference block and a subset of said search area into |
| 8 | a second memory, including one or more of said search points; |
| 9 | comparing said reference block to search points contained in said second |
| 10 | memory; |

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area is stored in said second memory.

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| 11 | determining a first level search point based at least on said step of comparing; |
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| 12 | defining a refined search area centered about said first level search point, said |
| 13 | refined search area being contained in said search area; and |
| 14 | performing a local search on said refined search area-, |
| 15 | said second memory being an on-chip memory of a digital signal processor, |
| 16 | said first memory being a memory that is external to said digital signal processor. |
| 1 | 12. (Original): The method of claim 11 wherein said performing a local |
| | ` |
| 2 | search includes selectively loading data comprising said refined search area into said second |
| 3 | memory. |
| 1 | 13. (Original): The method of claim 12 wherein said step of selectively |
| 2 | loading data is performed if said refined search area includes locations not contained in said first |
| 3 | frame portion. |
| _ | |
| 1 | 14. (Original): The method of claim 11 further including an additional step of |
| 2 | comparing said reference block to search points which are contained in said first memory and |
| 3 | which are not contained in said second memory, said determining further based on said |
| 4 | additional step of comparing. |
| | 15 - 16. (Canceled) |
| 1 | 17. (Original): The method of claim 11 wherein said comparing includes |
| 2 | producing motions vectors and said first level search point is determined based on said motion |
| 3 | vectors. |
| | |
| 1 | 18. (Original): The method of claim 11 wherein said comparing includes |
| 2 | calculating sum of absolute difference values. |
| 1 | 19. (Original): The method of claim 11 wherein the entirety of said search |

| 1 | (Currently amended). In a digital video image compression system, a |
|------------------------|--|
| 2 | device for estimating motion, comprising: |
| 3 | a processor; |
| 4 | a first memory coupled to said processor for storing a current frame; and |
| 5 | a second memory coupled to said processor, wherein said second memory stores a |
| 6 | sequence of instructions which, when executed by said processor, cause said processor to |
| 7 | perform steps of: |
| 8 | (i) accessing a search window which defines a search area in said current |
| 9 | frame, said search window defining a pattern of search points in said current frame; |
| 10 | (ii) loading a reference block into a first memory portion of said DSP; |
| $\overline{\leq_{11}}$ | (iii) loading at least a first frame portion of said search area into a second |
| − 12 | memory portion of said DSP, said first frame portion including at least somebeing a |
| 13 | subset of said search points; |
| 14 | (iv) determining a first level search point including performing |
| 15 | comparisons of said reference block with search points in said first frame portion; |
| 16 | (v) selectively loading a second frame portion of said search area into a |
| 17 | third memory portion of said DSP based on the location of said first level search point; |
| 18 | and |
| 19 | (vi) performing a local search about said first level search point-, |
| 20 | wherein said first memory is external to said DSP, |
| 21 | wherein said second memory is on-chip memory contained in said DSP. |
| | 21 - 22. (Canceled) |
| 1 | 23. (Original): The device of claim 20 wherein said step (iv) further includes |
| 2 | performing a comparison of said reference block with at least one search point that is stored in |
| 3 | said first memory. |
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25. (Original): The device of claim 20 wherein said performing comparisons includes producing motion vectors and said first level search point is determined based on said motion vectors.